Glossary

**associate** – to store an image in your memory using an association.  
**Examples**: a tie makes me think of a man with a suit, a man with a suit makes me think of a person doing business, doing business makes me think of making money, making money makes me think storing it in a bank, a bank makes me think of having armed guards with arm patches.

**association –** the narrative logic between an image key and an image value.   
**Synonyms**: the glue, a pointer, a hook, storing an image value, a curtain-line between play acts.

**association value** - a measure of an item’s meaningfulness which helps you to learn to associate it with a second stimulus, or to recall it during decoding.

**background** – the surrounding details for a group of locations.   
**Synonyms**: a room, a locus (the original definition), the context, the environment, a theme, a station, a stage, a scene, a milestone.

**encode –** to transform a type of information into a different type of information.  
**Synonyms**: to encrypt.  
**Examples**: A -> 1, a -> apple, a -> Abraham, a -> 32.

**encoded image** – either an image key or image value. **Synonyms**: stored image, stored key, stored value.

**encoding system** – a set of rules for encoding.  
**Examples**: The Major system, the number-peg system.

**enhancing type** - imaginary details added to an encoded image.  
**Examples**: a person, an action, an object, location, a role/profession/costume, other qualities.

**image key** – an encoded image associated with one or more image values.  
**Synonyms**: a location, an anchor point, storage point, data point, an encoded image, a locus (improper use).  
**Examples**:

**image value –** an encoded image associated with an image key which can also act as an image key. An aggregated image value has many optional image values for one key. A composed image value is required to exist for an image key.  
**Synonyms**: a link.

**journey** – a type of key storage system traversed by a story or a type of peg system.  
**Synonyms**: a theme, a songline.

**key storage system** – a preplanned structure for locations optionally using backgrounds and traversal methods.

**lukasa** – a memory board used by Aborigines.

**memory grid**—a memory system attributed mainly to 12th century scholastic Hugh of Saint-Victor. Numbers in the boxes were the keys to the contents of the boxes.

**memory object** – a type of key storage system representing a physical object with a traversal system other than a story.   
**Synonyms**: a pattern palace (@r30)

**memory palace –** a type of key storage system which is an object made up of weakly associated backgrounds and no traversal system.  
**Synonyms**: method of loci (low’-sigh), Roman room technique (one background)  
**Examples:** a house with various rooms.

**mondegreen:** a word or phrase that results from a mishearing of something said or sung.

**narrative logic** - is the logical process of narrative analysis used by readers or viewers to understand and draw conclusions from narratives. Narrative logic is a tool through which the audience may infer actions, events, intentions, thoughts, beliefs, values, and feelings of characters and narrators, or otherwise elucidate details not included in the narrative. For example, if a character is in Paris in one scene and in Nice the next, the audience can infer that she traveled, and later references to that travel will not be illogical or unexplainable simply because the trip was not explicitly described. - Wikipedia

**nested key –** an image key associated with one or more other image keys.   
**Synonyms**: a locus (improper use), composed key, Russian doll, zooming in.  
**Examples**: A museum, a room, a painting, a person, a piece of clothing.

**ordered list** - A traversal system of naturally ordered set of elements.  
**Examples:** positive integers, any alphabet, places along a favorite walk.

**party** - any sort of person, group of people, or an organization.

**peg** – a predetermined value associated with an item of an ordered list.   
**Synonyms**: a list item, a list key.

**peg system** - a type of key storage system based on an ordered list and traversed by the natural order of that list.

**phantasmagoria** - a sequence of real or imaginary images like those seen in a dream

**rich encoded image** – an encoded image with some type of enhancing.

**recall –** to restore the original information that produced encoded information.  
**Synonyms**: to decode, to decrypt, to remember.

**repeating pattern palace** – a memory palace where each background uses the same traversal extension.  
**Synonyms**: stencil palace (r30)

**scene** – a structuring principle of narrative logic where all associations revolve around an enhancing type.

**soundalike**: a mnemonic aid image purposely created to help associate to a less memorable word.  
**Synonyms**: Substitute Word, audionym (Dean Vaughn).

**story –** a traversal system based on time-based models (literary, dance, song) where rich encoded images do activities. Image values are also image keys which support building associations.  
**Synonyms**: the mnemonic link system, the chain method, a doubly linked list.

**tautology** - saying the same thing twice in different words.

**traversal extension** – a story or memory object used to extend.   
**Synonyms**: a stencil, a template, a motif, a pattern. r30 on Art of Memory in RGB system May 2015  
**Examples**: a Massive Memory Palace.

**traversal system** – a set of traversal rules for a group of encoded images so that all associations can be completely recalled.  
**Examples**: a story, a peg system.

**traverse** – recalling an association between two images.  
**Synonyms**: changing focus, moving from link to link, traveling to the next locus.